THOMAS SEAVER

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Driven JavaScript full-stack developer with experience spanning the gamut of embedded systems and processors to customer facing web applications and videogame development. Always learning, always looking to grow with new technology amidst new challenges.

EXPERIENCE

JULY 2020 – PRESENT

SOFTWARE DEVELOPER, IBM

Working solo, produced customer facing web app to spec in React and IBM's Carbon framework Co-built and took responsibility of an OAuth identity and access management solution to sit between IBM's App ID and team's products in order to maintain highest availability

MAY 2018 – NOVEMBER 2018

SOFTWARE INTERN, UNION PACIFIC

Built new screens and features within rebuild of mobile app for workers at distribution centers Used Angular JS and UP's internal frameworks collaborating with intern on back-end

MAY 2017 - AUGUST 2017

SOFTWARE INTERN, APAGO

Developed automated test suites using Mocha in Node.js to test a project in development Hunted for bugs in existing company software, reporting said bugs with thorough documentation

EDUCATION

MAY 2020

BACHELOR OF COMPUTER SCIENCE, GEORGIA INSTITUTE OF TECHNOLOGY

- 3.2 / 4.0 GPA (Honors)
- Media / Systems & Architecture Focuses

SKILLS

- Tools / Languages: JavaScript, Typescript, Node.js, React, HTML / CSS, Python, Java, PostgreSQL, C#
- Technologies: Git, Arduinos, AWS, Unity, IBM Cloud, Docker

INTERESTS

- Videogames (playing / breaking / building)
- Embedded systems

- Climate
- Cats